

PRESS RELEASE

***EarthControl: A Real-Time, Multi-Player Game
for Facebook***

NEWPORT BEACH, Calif., Jan 18, 2010 – Bergmans Mechatronics LLC (BML) announces the development of *EarthControl*, a multi-player, '80s-style spaceship game for Facebook.

In this game, designed for the casual gaming community, players fly spaceships into space, pick up floating barrels of oil, and bring the oil home to Earth. In contrast to turn-based, multi-player casual games, *EarthControl* allows groups of up to eight players to play simultaneously against each other with each player seeing and reacting to all other players' moves in real-time.

According to John Bergmans, Principal Engineer and owner of BML, "*EarthControl* is designed for the casual gamer seeking an engaging, real-time diversion within a social-networking context." Although simple in concept, game strategies become more complex as the number of players in a game increases. For example, since players can shoot their opponents to capture oil on-board the target ship, players must decide whether to focus their efforts on collecting existing oil or pirating the oil of others.

Players' scores are accumulated on a continual basis and scores can be viewed according to user-selectable time scales (today, this month, or all-time) and groups (this game, my friends, or all).

Several features are included to enhance the playing experience. Among these are a built-in chat function to allow players within a game to communicate with each other, graphic elements to simulate day and night, and background music which is dependent on the simulated time-of-day.

A notable technical detail of the game is the use of HTML 5 WebSockets technology from Kaazing Corp. to enable the application. "WebSockets technology made it possible to readily create a real-time game that is distributed between a central server and multiple users' browsers. This technology will be invaluable not only for future game development, but also for creating practical business and technical applications as well", said Mr. Bergmans.

About Bergmans Mechatronics LLC

BML, established in 2003, primarily develops data acquisition and control system hardware and software and specialized instrumentation. BML's client base includes firms in the industrial, medical, scientific, and defense sectors.

SOURCE: Bergmans Mechatronics LLC

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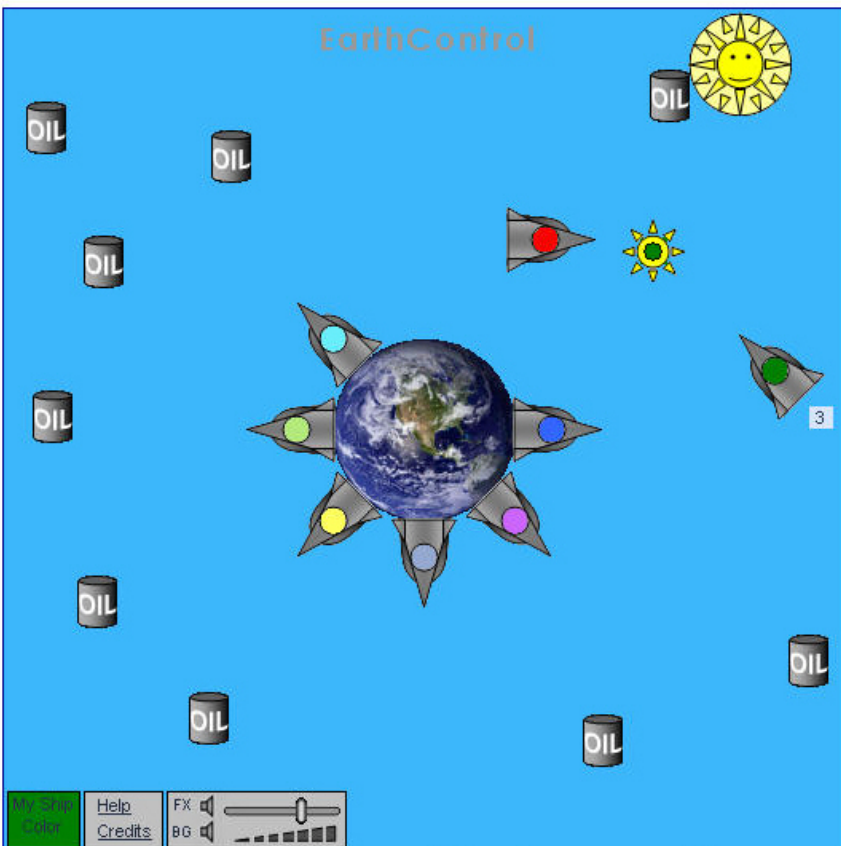
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EarthControl



Users - This Game [?] [?]
All Time [?] [?]

Rank

Ship Color - This Game

Playing Now

Score	Name
1 ✓	453 John Bergmans
2 ✓	109 Doer Bergmans

Telecom

John: Greetings Doer
Doer: Hello J!

Doer Bergmans says...

My Stats [?]
Help [?]
Credits [?]
FX [?]
BG [?]

developed by **Bergmans Mechatronics LLC**

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User Stats [?]
Total Users: 35
Playing Now: 2